TODAY'S SEMANTIC WEB

WHAT IT AMOUNTS TO; WHY IT IS ILL-CONCEIVED; HOW IT COULD BE FIXED

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HAK Language Technologies



- In this presentation, I will:
 - review standard **Semantic Web** formalisms
 - propose a constraint-based formalism to amend them
- It is meant for **a technically mature audience**—familiar with elementary Logic Programming (Prolog), and common Web technology and terminology ($\mathcal{RDF}, \mathcal{XML}, \ldots$)
- Too technical/mathematical?—not to worry: focus on the general ideas in my comments
- Technical contents only serve as examples to illustrate the points made in my comments
- Please ask questions; feel free to propose discussions

- Semantic Web formalisms
- Graphs as constraints
- $\triangleright OSF$ vs. DL
- $\blacktriangleright \mathcal{LIFE}: \mathcal{L}ogic \mathcal{I}nheritance \mathcal{F}unctions \mathcal{E}quations$

Recapitulation

Semantic Web formalisms

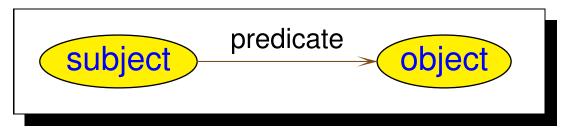
- Graphs as constraints
- ► OSF vs. DL

LIFE: Logic Inheritance Functions Equations

Recapitulation

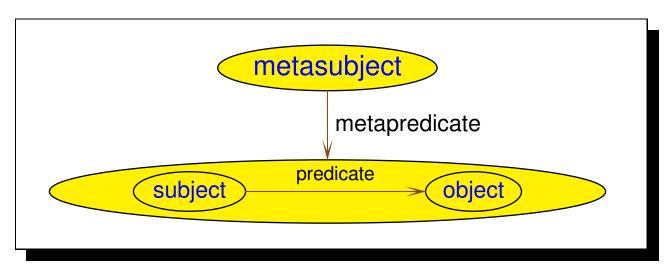
The Resource Decription Framework (\mathcal{RDF}) is a standard notation for describing connected data and metadata using (edge- and node-) labeled graphs.

- Basic building block: "triple" labeled by "resources"—*i.e.*, data objects or URIs and connections between resources.
- A triple consists of a resource (the subject), linked through a resource (the predicate) to another resource (the object).
- A triple states that the subject has a property, denoted by the predicate, whose value is the object:



► The information carried by a triple is called a "statement."

RDF statements can be reified and be denoted as resources—hence, *RDF*'s metalinguistic nature:



- RDF uses the eXtensible Markup Language XML for its serialized syntax.
- RDF enables the definition of vocabularies which can be shared over the Web thanks to standard XML namespaces (e.g., Dublin Core).
- RDF Schema (RDFS) is a meta-description of RDF in RDF specified as a meta-vocabulary for RDF; other sharable knowledge data models are expressible (*e.g.*, Simple Knowledge Organization System SKOS).

 \mathcal{RDF} triples may be expressed using several syntaxes:

▶ a (normative) $\frac{\mathcal{RDF} \mathcal{XML}}{\mathcal{RDF} \mathcal{XML}}$ syntax

Notation 3 syntax (Tim Berners-Lee, Dan Conolly)

Turtle syntax—TRTL: Terse *RDF* Triple Language (David Beckett, Tim Berners-Lee)

JSON—JavaScript Object Notation

any other syntax you fancy as long as you can parse it into the normative RDF XML syntax ... **JSON**—object representation of \mathcal{RDF} triples

JSON object

key/value map

term syntax

```
{ "menu" :
  { "id" : "file"
  , "value" : "File"
  , "popup" : { "menuitem":
                { "value" : "New"
                , "onclick" : "CreateNewDoc()"
              , "menuitem":
                { "value" : "Open"
                , "onclick" : "OpenDoc()"
              , "menuitem":
                { "value" : "Close"
                , "onclick" : "CloseDoc()"
  }
```

The same JSON object term expressed using \mathcal{XML} syntax:

```
<menu id="file" value="File">
  <popup>
    <menuitem value="New" onclick="CreateNewDoc()" />
    <menuitem value="Open" onclick="OpenDoc()" />
    <menuitem value="Close" onclick="CloseDoc()" />
    </popup>
</menu>
```

<rdf:RDF

xmlns:rdf

="http://www.w3.org/1999/02/22-rdf-syntax-ns#"
xmlns:xsd="http://www.w3.org/2001/XMLSchema#"
xmlns:ex="http://w3.hak.org/school-ns#">

<rdf:Description rdf:about="ID-6541">
 <ex:name>John Doe</ex:name>
 <ex:title>Assistant Professor</ex:title>
 <ex:age rdf:datatype="&xsd:integer">35</ex:age>
 <ex:teaches rdf:resource="#CS-100"/>
 <ex:teaches rdf:resource="#CS-345"/>
</rdf:Description>

<rdf:Description rdf:about="CS-100">

<ex:courseName>

Introduction to Computer Programming

</ex:courseName>

<ex:courseTime>MTW/9:00-10:30</ex:courseTime>

<ex:coursePlace>Wheston Hall 230</ex:coursePlace>
</rdf:Description>

<rdf:Description rdf:about="CS-200">
 <ex:courseName>Operating Systems</ex:courseName>
 <ex:courseTime>TTh/11:00-13:00</ex:courseTime>
 <ex:coursePlace>Dietrich Hall 34</ex:coursePlace>
</rdf:Description>

```
<rdf:Description rdf:about="CS-345">
```

<ex:courseName>

Introduction to Compiler Design

</ex:courseName>

<ex:courseTime>MTW/9:00-10:30</ex:courseTime>

<ex:coursePlace>Chetham Hall 130</ex:coursePlace>

<ex:prerequisites>

<rdf:bag>

<rdf:_1 rdf:resource="#CS-100">

<rdf:_2 rdf:resource="#CS-220">

</rdf:bag>

</ex:prerequisites>

</rdf:Description>

</rdf:RDF>

Adding types to \mathcal{RDF} nodes:

<rdf:Description rdf:about="CS-100"> <rdf:type rdf:resource="ex:course"/> <ex:courseName> Introduction to Computer Programming </ex:courseName> <ex:courseInstructor rdf:resource="#ID-6541"/> <ex:courseTime>MTW/9:00-10:30</ex:courseTime> <ex:coursePlace>Wheston Hall 230</ex:coursePlace> </rdf:Description> Adding types to \mathcal{RDF} nodes:

<rdf:Description rdf:about="ID-6541">
 <rdf:type rdf:resource="ex:instructor"/>
 <ex:name>John Doe</ex:name>
 <ex:title>Assistant Professor</ex:title>
 <ex:age rdf:datatype="&xsd:integer">35</ex:age>
 <ex:teaches rdf:resource="#CS-100"/>
 <ex:teaches rdf:resource="#CS-345"/>
</rdf:Description>

Simplified \mathcal{XML} notation for \mathcal{RDF} nodes:

- 1. Replace rdf:Description tag with the value of its rdf:type attribute if present
- 2. Replace a single leaf node by an attribute named as the node's tag with string value equal to the node's contents

<ex:instructor rdf:about="ID-6541"
 ex:name="John Doe"
 ex:title="Assistant Professor">

<ex:age rdf:datatype="&xsd:integer">35</ex:age>
<ex:teaches rdf:resource="#CS-100"/>
<ex:teaches rdf:resource="#CS-345"/>
</ex:instructor>

- OWL is the W3C official standard formalism to use for the Semantic Web's knowledge representation and ontological reasoning
- ► Everyone talks about \mathcal{OWL} dialects!

The whole World-Wide Web is abuzz with OWL-this and OWL-that, ... (kn OWL edge representation?)

► However, *a lesser number understands them*;

SHIN, CIQ, SHIQ, SHOQ(D), SHOIN, SHOIQ, SRIQ, SROIQ, ..., are not alien species' tongues but dialects devised for OWL (W3C's Web Ontology Language) by some of the most prolific and influential SW's researchers What language(s) do OWL's speak? — a confusing growing crowd of strange-sounding languages and logics:

- \mathcal{OWL} species: \mathcal{OWL} Lite, \mathcal{OWL} DL, \mathcal{OWL} Full
- which are varieties of **Description Logics** (\mathcal{DL} , \mathcal{DLR} , ...)
- themselves categories of Attributive Logics (ALC, ALCN, ALCN, ...)
- which gave rise to a proliferation of SW languages (SHIN, CIQ, SHIQ, SHOQ(D), SHOIN, SHOIQ, SRIQ, SRIQ, SROIQ, ...)

Naming conventions depending on whether the system allows:

- concepts, roles (inversion, composition, inclusion, ...)
- individuals, datatypes, cardinality constraints
- various combination thereof

For better or worse, the W3C has married its efforts to \mathcal{DL} -based reasoning systems

- All the proposed DL knowledge base formalisms in the OWL family use tableaux-based methods for reasoning
- Tableaux methods work by building models explicitly using formula expansion rules
- ► This limits *DL* reasoning to finite (*i.e.*, decidable) models
- Worse, tableaux methods only work for small ontologies: they fail to scale up to large ontologies — we verified!

Tableaux style \mathcal{DL} reasoning (\mathcal{ALCNR})

 (\mathcal{DL}_{\sqcap}) **CONJUNCTIVE CONCEPT**: $\begin{bmatrix} \text{if } x : (C_1 \sqcap C_2) \in S \\ \text{and } \{x : C_1, x : C_2\} \not\subseteq S \end{bmatrix} \qquad \frac{S}{S \cup \{x : C_1, x : C_2\}}$ (\mathcal{DL}_{\sqcup}) **DISJUNCTIVE CONCEPT**: $\begin{bmatrix} \text{if } x : (C_1 \sqcup C_2) \in S \\ \text{and } x : C_i \notin S \ (i = 1, 2) \end{bmatrix} \frac{S}{S \cup \{x : C_i\}}$ (\mathcal{DL}_{\forall}) **UNIVERSAL ROLE**: $\begin{bmatrix} \text{if } x : (\forall R.C) \in S \\ \text{and } y \in R_S[x] \\ \text{and } y : C \notin S \end{bmatrix} \qquad \frac{S}{S \cup \{y : C\}}$

(\mathcal{DL}_{\exists}) **EXISTENTIAL ROLE**:

 $\begin{bmatrix} \text{if } x : (\exists R.C) \in S \text{ s.t. } R \stackrel{\text{\tiny DFF}}{=} (\prod_{i=1}^{m} R_i) \\ \text{and } z : C \in S \Rightarrow z \notin R_S[x] \\ \text{and } y \text{ is new} \end{bmatrix} \begin{bmatrix} S \\ - \\ S \\ - \\ S \end{bmatrix}$

$$\overline{S \cup \{xR_iy\}_{i=1}^m \cup \{y:C\}}$$

$(\mathcal{DL}_{>})$ <u>Min Cardinality</u>:

 $\begin{bmatrix} \text{if } x : (\geq n.R) \in S \text{ s.t. } R \stackrel{\text{\tiny \tiny \text{\tiny \text{\tiny \text{\tiny \text{\tiny \text{\tiny \text{\tiny \text{\tiny m}}}}}}}{=} (\prod_{i=1}^{m} R_i) \\ \text{and } |R_S[x]| \neq n \\ \text{and } y_i \text{ is new } (0 \leq i \leq n) \end{bmatrix} \frac{S}{S \cup \{xR_iy_j\}_{i,j=1,1}^{m,n}}$

 $\bigcup \{ y_i \neq y_j \}_{1 \le i \le j \le n}$

$(\mathcal{DL}_{<})$ **Max Cardinality**:

 $\begin{bmatrix} \text{if } x : (\leq n.R) \in S \\ \text{and } |R_S[x]| > n \text{ and } y, z \in R_S[x] \\ \text{and } y \neq z \notin S \end{bmatrix} \qquad \frac{S}{S \cup S[y/z]}$

Semantic Web formalisms

Graphs as constraints

► OSF vs. DL

► *LIFE*: *L*ogic *I*nheritance *F*unctions *E*quations

Recapitulation

- Proposal: a formalism for representing structured objects that is: intuitive (objects as labeled graphs), expressive ("real-life" data models), formal (rigorous semantics), operational (executable), & efficient (constraint-solving)
- Why? viz., ubiquitous use of labeled graphs to structure information naturally as in:
 - object-orientation, knowledge representation,
 - databases, semi-structured data,
 - natural language processing, graphical interfaces,
 - concurrency and communication,
 - $-\mathcal{XML}, \mathcal{RDF}, \text{ the "Semantic Web," etc., ...}$

```
JohnDoe35 : married_person
                ( name \Rightarrow fullName )
                                  ( first \Rightarrow "John"
                                  , last \Rightarrow "Doe"
                , age \Rightarrow 42
                , address \Rightarrow DoeResidence
                , spouse \Rightarrow JaneDoe78
                , isVoter \Rightarrow true
DoeResidence : streetAddress
                    ( number \Rightarrow 123
                    , street \Rightarrow "Main Street"
                    , city \Rightarrow "Sometown"
                    , country \Rightarrow "USA"
```

```
JaneDoe78 : married_person

( name \Rightarrow fullName

( first \Rightarrow "Jane"

, last \Rightarrow "Doe"

)

, age \Rightarrow 40

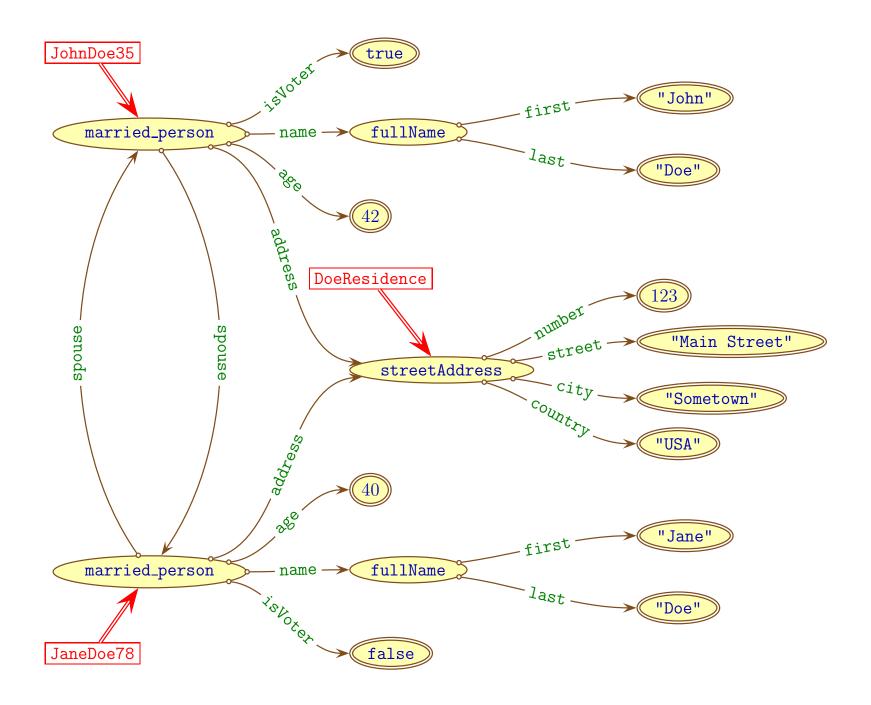
, address \Rightarrow DoeResidence

, spouse \Rightarrow JohnDoe35

, isVoter \Rightarrow false

)
```

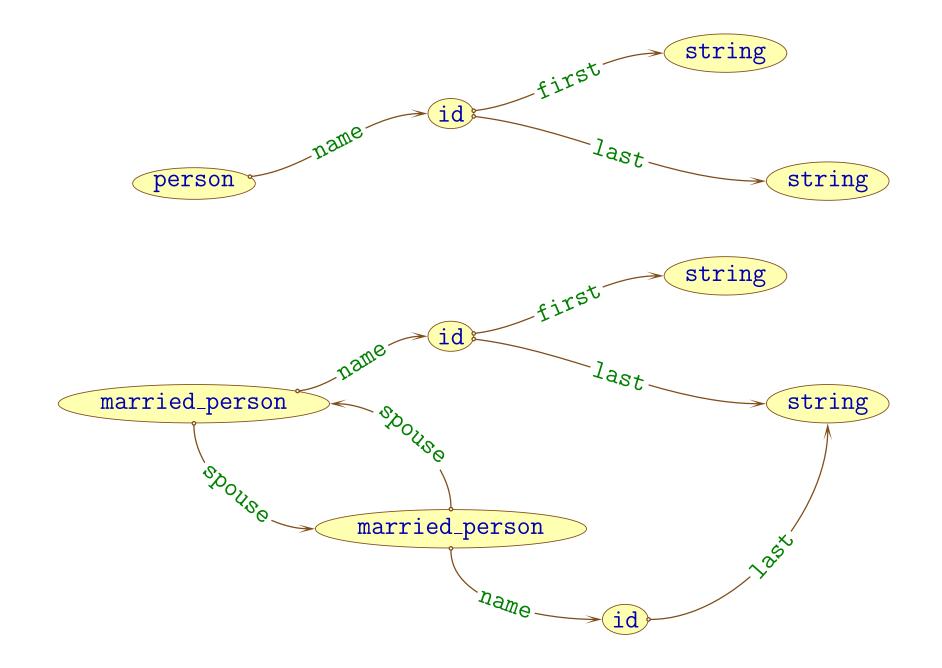
Elementary deduction—*Web objects are labeled graphs!*

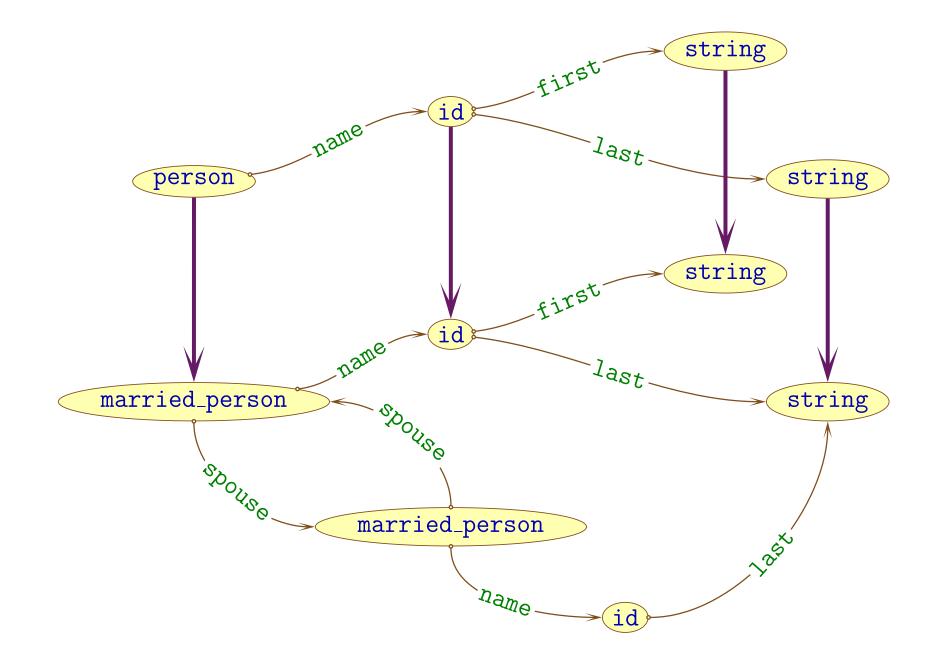


Viewing labeled graphs as **constraints** stems from the work of:

- Hassan Aït-Kaci (since 1983)
- Gert Smolka (since 1986)
- Andreas Podelski (since 1989)
- Franz Baader, Rolf Backhofen, Jochen Dörre, Martin Emele, Bernhard Nebel, Joachim Niehren, Ralf Treinen, Manfred Schmidt-Schauß, Remi Zajac, ...

Graphs as constraints—Inheritance as graph endomorphism





Let \mathcal{V} be a countably infinite set of *variables* and \mathcal{S} a set of *sorts*.

An OSF term is an expression of the form:

$$\mathbf{X}:\mathbf{s}(\mathbf{f}_1 \Rightarrow t_1, \dots, \mathbf{f}_n \Rightarrow t_n)$$

where:

- X ∈ V is the root variable
 s ∈ S is the root sort
- ▶ ${f_1, \ldots, f_n} \subseteq \mathcal{F}$ are features
- ▶ t_1, \ldots, t_n are OSF terms
- ▶ $n \ge 0$ if n = 0, we simply write X : s

$$\begin{split} \textbf{X}: \texttt{person}(\texttt{name} \Rightarrow \textbf{N}: \top(\texttt{first} \Rightarrow \textbf{F}:\texttt{string}) \\ \texttt{,name} \Rightarrow \textbf{M}: \texttt{id}(\texttt{last} \Rightarrow \textbf{S}:\texttt{string}) \\ \texttt{,spouse} \Rightarrow \textbf{P}: \texttt{person}(\texttt{name} \Rightarrow \textbf{I}:\texttt{id}(\texttt{last} \Rightarrow \textbf{S}:\top) \\ \texttt{,spouse} \Rightarrow \textbf{X}:\top) \end{split}$$

Lighter notation for the same term by erasing single tags:

$$\begin{split} \textbf{X}: \texttt{person}(\texttt{name} \Rightarrow \top(\texttt{first} \Rightarrow \texttt{string}) \\ \texttt{,name} \Rightarrow \texttt{id}(\texttt{last} \Rightarrow \textbf{S}:\texttt{string}) \\ \texttt{,spouse} \Rightarrow \texttt{person}(\texttt{name} \Rightarrow \texttt{id}(\texttt{last} \Rightarrow \textbf{S}:\top) \\ \texttt{,spouse} \Rightarrow \textbf{X}:\top) \end{split}$$

An **atomic** OSF **constraint** ϕ is one of:

where X(X') is a variable (*i.e.*, a node), s is a sort (*i.e.*, a node's type), and f is a feature (*i.e.*, an arc).

An \mathcal{OSF} constraint clause is a conjunctive set of atomic \mathcal{OSF} constraints

$$\phi_1 \& \dots \& \phi_n$$

An OSF term:

$$\mathbf{t} = \mathbf{X} : \mathbf{s}(\mathbf{f}_1 \Rightarrow t_1, \dots, \mathbf{f}_n \Rightarrow t_n)$$

is dissolved into an OSF clause $\varphi(t)$ as follows:

where X_1, \ldots, X_n are the root variables of t_1, \ldots, t_n

$$\begin{split} t = \mathtt{X} : \texttt{person}(\texttt{name} \Rightarrow \mathtt{N} : \top(\texttt{first} \Rightarrow \mathtt{F} : \texttt{string}) \\ \texttt{,name} \Rightarrow \mathtt{M} : \texttt{id}(\texttt{last} \Rightarrow \mathtt{S} : \texttt{string}) \\ \texttt{,spouse} \Rightarrow \mathtt{P} : \texttt{person}(\texttt{name} \Rightarrow \mathtt{I} : \texttt{id}(\texttt{last} \Rightarrow \mathtt{S} : \top) \\ \texttt{,spouse} \Rightarrow \mathtt{X} : \top) \end{split}$$

$arphi(t) = \mathtt{X}: \mathtt{person}$	&	X. name	\doteq N	&	N:
	&	X. name	\doteq M	&	M: id
	&	X. spouse	≐P	&	P: person
	&	N.first	\doteq F	&	F: string
	&	M.last	\doteq S	&	S: string
	&	P. name	$\doteq I$	&	I: id
	&	P. spouse	$\doteq X$	&	X: ⊤
	&	I.last	\doteq S	&	S: ⊤

Sort Intersection

Variable Elimination

$$\phi \quad \& \quad X : s \quad \& \quad X : s'$$
$$\phi \quad \& \quad X : s \land s'$$

$$\phi \& \mathbf{X} \doteq \mathbf{X'}$$

$$if \quad \mathbf{X} \neq \mathbf{X'}$$

$$\phi [\mathbf{X'/X}] \& \mathbf{X} \doteq \mathbf{X'}$$

$$and \quad \mathbf{X} \in Var(\phi)$$

Inconsistent Sort

 ϕ & X: \perp

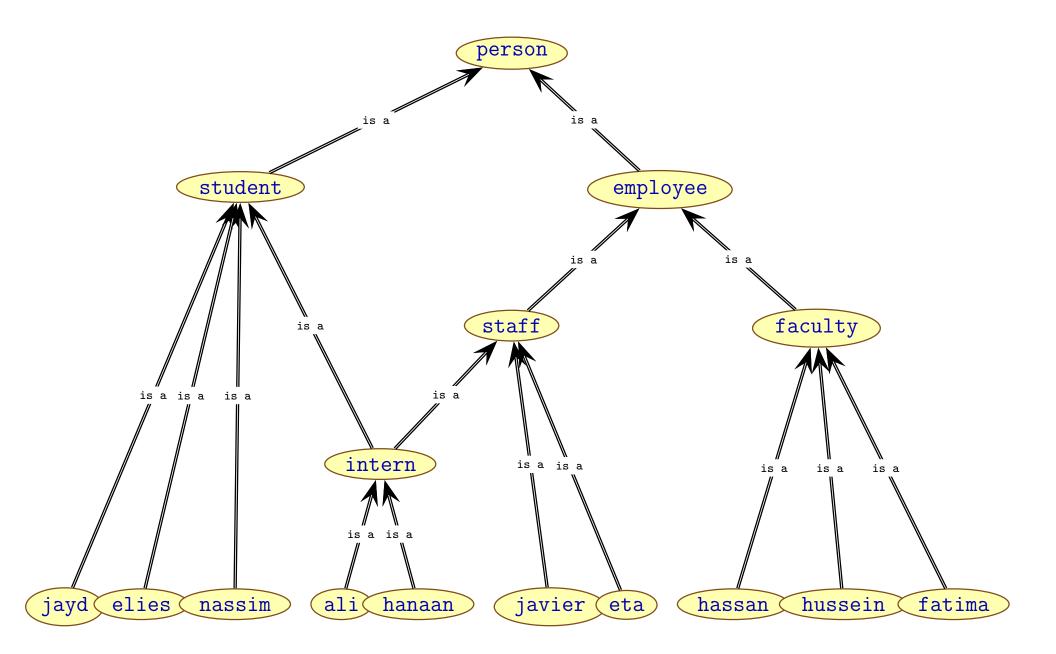
 $X:\bot$

Feature Functionality

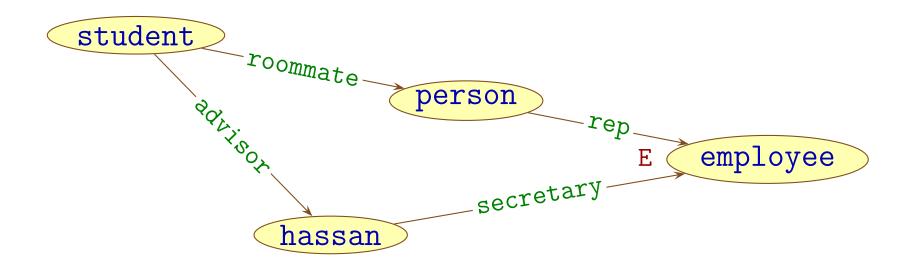
$$\phi$$
 & X.f \doteq X' & X.f \doteq X''

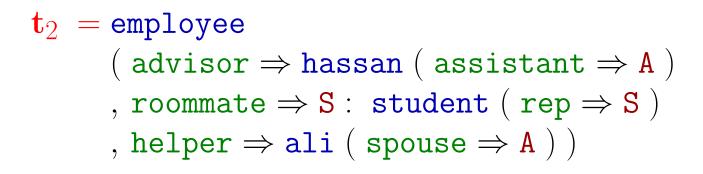
$$\phi \& \mathbf{X}.\mathbf{f} \doteq \mathbf{X'} \& \mathbf{X'} \doteq \mathbf{X''}$$

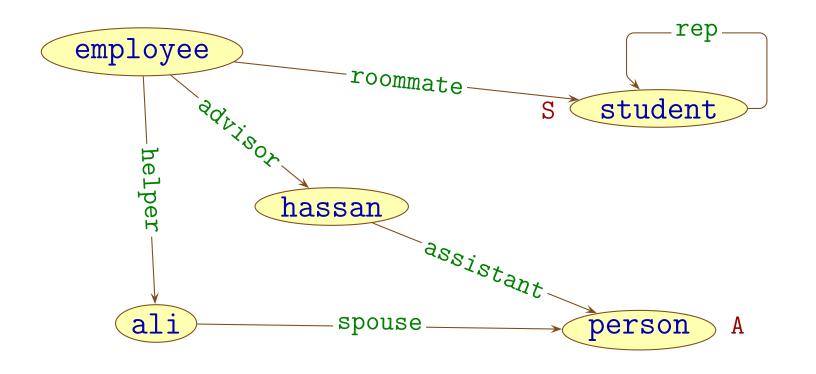
Partially-Ordered Sort Signature

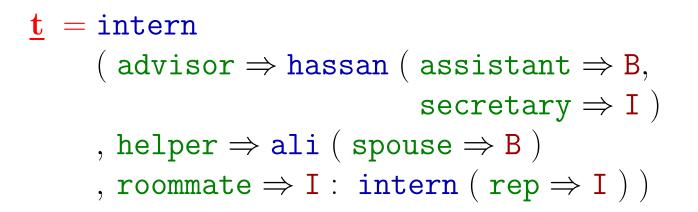


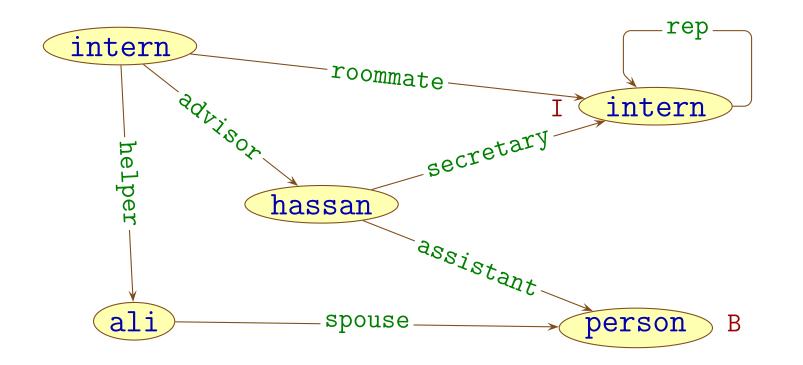
$\begin{array}{ll} \textbf{t}_1 &= \texttt{student} \\ & (\texttt{ roommate} \Rightarrow \texttt{person} \;(\; \texttt{rep} \Rightarrow \textbf{E} : \; \texttt{employee} \;) \\ & , \; \texttt{advisor} \Rightarrow \texttt{hassan} \;(\; \texttt{secretary} \Rightarrow \textbf{E} \;) \;) \end{array}$





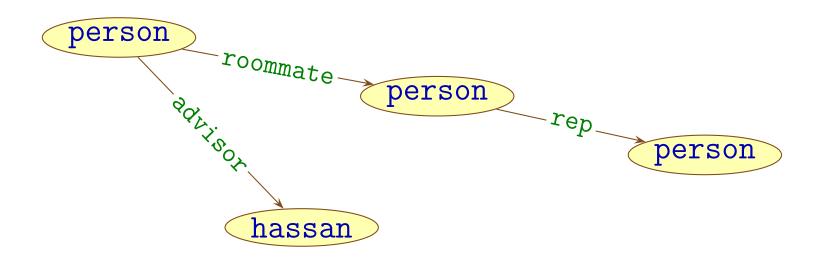


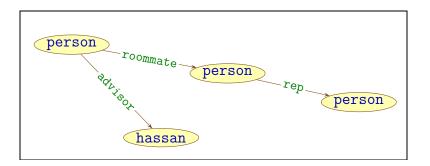


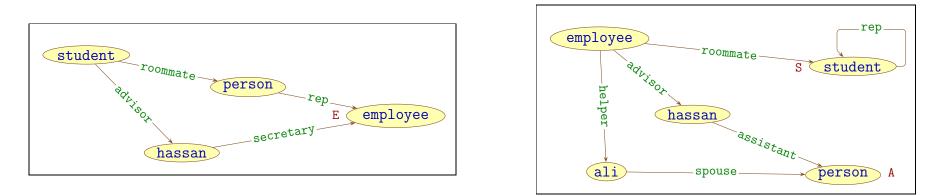


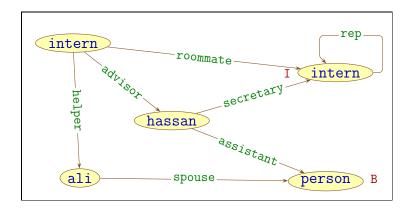
The Least Upper Bound—OSF Generalization: $\overline{t} = t_1 \lor t_2$

```
 \overline{\mathbf{t}} = \operatorname{person}  (roommate \Rightarrow person (rep \Rightarrow person), advisor \Rightarrow hassan)
```

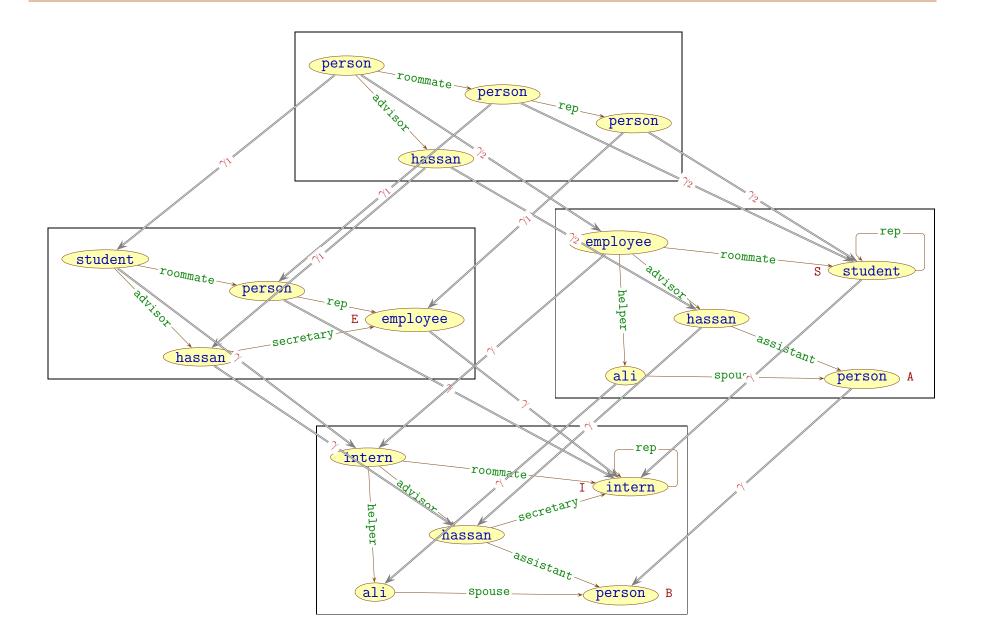








OSF Endomorphic Inheritance Lattice Diagram



Basic OSF terms may be extended to express:

- Non-lattice sort signatures, disjunctive sorts, complemented sorts (and actually gain in taxonomic reasoning efficiency!)
- Partial features and element-denoting sorts (see this article)
- Relational features ("roles;" i.e., set-valued features)
- Infinite feature-composition paths (regular expressions)
- Aggregates (à la monoid comprehensions)
- Sort definitions (a.k.a., "OSF theories")

Semantic Web formalisms

- ► Graphs as constraints
- $\blacktriangleright OSF$ vs. DL

LIFE: Logic Inheritance Functions Equations

Recapitulation

Reasoning with knowledge expressed as OWL sentences is based on its DL tableau-semantics explicitly building models by inductive processing.

however:

Inductive techniques are *eager* and (thus) *wasteful*

An object systematically materializes all its components...

Much work is done even if not needed!

Reasoning with knowledge expressed as constrained (OSF) graphs relies on implicitly pruning inconsistent elements by coinductive processing.

this is great, because:

Coinductive techniques are *lazy* and (thus) *thrifty*

An object materializes only components that are requested...

No work is done unless needed!

- Semantic Web formalisms
- ► Graphs as constraints
- ► OSF vs. DL

$\blacktriangleright \mathcal{LIFE}$: $\mathcal{L}ogic \mathcal{I}nheritance \mathcal{F}unctions \mathcal{E}quations$

Recapitulation

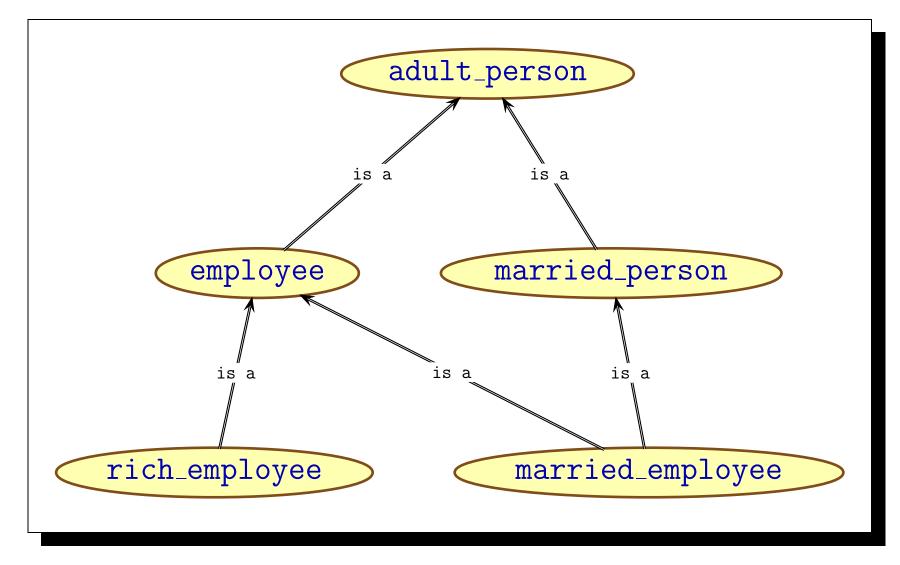
Intuitively:



Formally:

$$\mathcal{LIFE} = \{\mathcal{CLP}, \mathcal{FP}\}(\mathcal{OSF})$$

\mathcal{LIFE} : logically and functionally constrained \mathcal{OSF} graphs



A multiple-inheritance hierarchy

```
interface adult_person {
   name id;
   date dob;
   int age;
   String ssn;
<u>interface</u> employee <u>extends</u> adult_person {
   Title position;
   String company;
   employee supervisor;
   int salary;
<u>interface</u> married_person <u>extends</u> adult_person {
   married_person spouse;
<u>interface</u> married_employee <u>extends</u> employee, married_person {
}
<u>interface</u> rich_employee <u>extends</u> employee {
}
```

```
employee <: adult_person.</pre>
married_person <: adult_person.</pre>
rich_employee <: employee.</pre>
married_employee <: employee.</pre>
married_employee <: married_person.</pre>
:: adult_person (id \Rightarrow name
                       , dob \Rightarrow date
                       , age \Rightarrow int
                       , ssn \Rightarrow string).
                       ( position \Rightarrow title
:: employee
                       , company \Rightarrow string
                       , supervisor \Rightarrow employee
                       , salary \Rightarrow int ).
:: married_person ( spouse \Rightarrow married_person ).
```

```
:: P:adult_person ( id \Rightarrow name
, dob \Rightarrow date
, age \Rightarrow A : int
, ssn \Rightarrow string)
```

| $A = ageInYears(P), A \ge 18.$

```
\label{eq:married_person} \begin{array}{l} :: \mbox{ M:married_person } ( \mbox{ spouse } \Rightarrow \mbox{ P:married_person } ) \\ & | \mbox{ P.spouse } = \mbox{ M.} \end{array}
```



Curious about \mathcal{LIFE} ? Please check out:

the LIFE Tutorial lecture slides

the WildLife 1.02 manual

Unfortunately, no \mathcal{LIFE} implementation is available any longer

In any case, it should now be re-implemented with more mature implementation techniques (such as this, this, and this)



- OSF-unification proves sort constraints by reducing them monotonically w.r.t. the sort ordering
- ergo, once X : s has been proven, the proof of s(X) is recorded as the sort "s" itself!
- if further down a proof, it is again needed to prove X : s, it is remembered as X's binding
- ▶ Indeed, *OSF* constraint proof rules ensure that:

no type constraint is ever proved twice

This "*memoizing*" property of OSF constraint-solving enables:

using rules to query ontologies

concept ontologies may be used as constraints by rules for efficient knowldege-based inference

as well as, *conversely*:

enhancing ontologies with rule-defined predicates

rule-based conditions in concept definitions boost the expressive power of ontologies with ordered concepts acting as proof caches

- Semantic Web formalisms
- Graphs as constraints
- ► OSF vs. DL
- LIFE: Logic Inheritance Functions Equations

Recapitulation

Structured objects are OSF graphs

► *OSF* graphs are conjunctive sets of simple **constraints**

Constraints are good: they provide both formal theory and efficient processing (order is not important)

Formal Logic is not all there is (Lattice Theory, Relational Algebra, Constraint Solving, etc.)

even so: model theory \neq proof theory

Essential questions:

syntax: What's essential? What's superfluous? URI's cluttered verbosity makes confusing notation (ok, not for human consumption—but still!)

■ semantics: What's a model good for? What's (efficiently) provable? Decidable \neq efficient Undecidable \neq inefficient

It is exciting to see the prospects of the W3C...

however

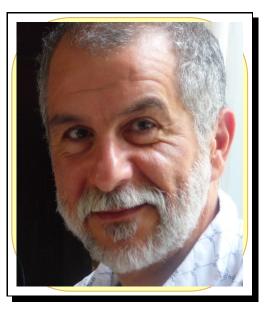
... a truly *semantic* web has yet to be achieved...

although

... we have all the tools to enable it!

Thank You For Your Attention !

Hassan Aït-Kaci



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